Board of Regents Advisory Committee for the Fine and Applied Arts Area F Learning Outcomes for Visual Art, Music, and Theatre

Visual Arts

The area F learning outcomes suggested below are guidelines intended to be interpreted by each institution to best fit their specific programs of study.

- A. Demonstrate basic skills in drawing and design in a variety of media.
- B. Demonstrate knowledge of individual artists, their styles and outline the elements of architecture from around the world
- C. Demonstrate knowledge of terms, principles and visual concepts in design and art history

Music

The area F learning outcomes suggested below are guidelines intended to be interpreted by each institution to best fit their specific programs of study.

- A. Demonstrate basic understanding of music theory by analyzing a musical score and sight-sing a melody.
- B. Interpret and perform music competently both as a soloist and in an ensemble.
- C. Demonstrate fundamental piano skills.
- D. Demonstrate aural skills by identifying the elemental building blocks of music.

Theatre

The area F learning outcomes suggested below are guidelines intended to be interpreted by each institution to best fit their specific programs of study.

Students will demonstrate the following competencies:

A. The ability to discuss theatrical text, performance, and production both critically and conceptually.

- B. Knowledge of playwriting and how dramatic writing shapes and is shaped by artistic and cultural forces.
- C. Familiarity with a wide selection of theatre repertory including principal eras, genres, and cultural sources.
- D. A practical understanding of principles, techniques and styles of acting, script analysis, directing, design, dramaturgy, stage management, and stagecraft.